

ENLIGHTENMENT
DRUID II

AMSTRAD CASSETTE







ENLIGHTENMENT - THE MUCH AWAITED SEQUEL TO DRUID IS HERE!

One Hundred and Three years after Acamantor's expulsion from the lands of Belorn, he has returned....

Hasrinaxx the Druid, must scout the ten lands of Belorn on a quest to find the spells that will take him across to Acamantor's five level dungeon.

Your Master Magician and Elementalist must then use his powers of the Earth, Air, Wind and Fire to defy Acamantor's demon princes who will guard him till death, and finally destroy Acamantor himself with the mystical White Orb. Do you possess the power?









SCREEN SHOTS FROM COMMODORE C64 VERSION



FIREBIRD SOFTWARE, FIRST FLOOR 64-76 NEW OXFORD STREET LONDON, WC1A 1PS

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